

Year 2 Long Term Plan



	Autumn	Spring	Summer
	Time Travellers	The circus is coming to town	The things that people do- Jobs
RE	Autumn 1 – beginning with the church Autumn 2 – From Advent to Christmas	Spring 1 is called Jesus at Prayer. It will look at the Jewish prayer traditions of Jesus...including the story of the Passover in preparation for Lent Easter. Spring 2 will be Lent/Easter Year B	Summer 1 is From Easter to Pentecost Summer 2 Discipleship (from the Gospel of Mark)
Science	Animals including humans <ul style="list-style-type: none"> ✓ Notice that animals including humans, have offspring which grow into adults. ✓ Find out about and describe the basic needs of animals, including humans for survival (water, food and air). ✓ Describe the importance for humans of exercise, eating the right amounts of different types of food and hygiene. Materials <ul style="list-style-type: none"> ✓ Identify and compare the uses of a variety of everyday materials including wood, metal, plastic, glass, brick/rock and paper/cardboard. ✓ Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching. 	Living things and their habitats <ul style="list-style-type: none"> ✓ Explore and compare the differences between things that are living, dead and things that have never been alive. ✓ Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants and how they depend on each other. ✓ Identify and name a variety of plants and animals in their habitats, including micro-habitats. ✓ Describe how animals obtain their food from plants and other animals, using the idea of a simple food chain and identify and name different sources of food. 	Plants <ul style="list-style-type: none"> ✓ Observe and describe how seeds and bulbs grow into mature plants. ✓ Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy. Movement <ul style="list-style-type: none"> ✓ Notice and describe how things are moving, using simple comparisons such as faster and slower. ✓ Compare how different things move.
Geography	Physical Geography <ul style="list-style-type: none"> ✓ Use simple compass directions (north, south, east, west) and locational and directional language [e.g. near, far, left, right] to describe the location of features and routes on a map. ✓ Use aerial photos and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map; and use and construct basic symbols in a key. 	Geographical skills and fieldwork <ul style="list-style-type: none"> ✓ Devise a simple map and use and construct basic symbols in a key to plan your own circus layout. ✓ Use world maps, atlases and globes to identify places in the UK where circuses travel to as well as other countries where circuses come from. ✓ Name & locate world's continents and oceans 	Human Geography <ul style="list-style-type: none"> ✓ Understand geographical similarities and differences through studying the human and physical geography of a small area of the UK, and of a small area in a contrasting non-European country (How are some jobs different in another country because of the geographical location). ✓ Use basic geographical vocabulary to refer to key physical and human features.
History	Changes in the local area/Significant events <ul style="list-style-type: none"> ✓ Use developing vocabulary relating to the passing of time ✓ Understand a range of ways of finding out about the past ✓ Identify key events beyond living memory that are significant nationally and globally, particularly that coincide with festivals – Bonfire Night. 	History of the circus <ul style="list-style-type: none"> ✓ Learn about significant historical events, people and places in their own locality. ✓ Learn about some of the people who made circuses famous. ✓ Learn about circuses of the past and how they have changed. 	Changes within living memory <ul style="list-style-type: none"> ✓ Changes within living memory of jobs and how it has changed national life. ✓ Learn about jobs that were typical of East end London from the 1950s upwards. ✓ Use a developing vocabulary relating to the passing of time. ✓ Recognise the similarities and differences of jobs then and now.

Year 2 Long Term Plan



Art	Real life events ✓ To use drawing, painting and sculpture to develop and share ideas, experiences and imagination. ✓ Examine real works depicting Bonfire Night to discuss and share ideas. ✓ Look at paintings/photos of the same area today. Notice similarities and differences.	Artist depictions ✓ Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. ✓ Look at the works of Degas, Renoir, Leger and Chagall on their depictions of circus scenes.		Costume design ✓ To use a range of materials creatively to design and made products (police, nurse, supermarket worker, firefighter uniforms).			
D&T	Photo Frames ✓ Explore and evaluate a range of existing products. ✓ Build structures, exploring how they can be made stronger, stiffer and more stable.	Ticket/Poster/Leaflet design ✓ Generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology.		Product Design/Using Mechanisms ✓ Explore and use mechanisms, for example, levers, sliders, wheels and axles.			
Computing ✓ Communicate online safely and respectfully ✓ Organise, store, retrieve & manipulate data ✓ Recognise uses of IT outside of school ✓ Understand use of algorithms ✓ Write & test simple programs ✓ Use logical reasoning to make predictions		E-Safety -Discuss SMART e-safe rules. Children to produce posters for class.		E-Safety Use class Makewaves profile to make and respond to comments/profile posts appropriately.		E-Safety -Introduce makewaves to responsibly and safely share work.	
		ICT -Find a website by following links set up by teacher -Write their own simple text or poetry on screen -Use puppetpals to record audio.		ICT -Search for given information using text, images and sound. -Use iPad camera software to produce quality news report. -Use PowerPoint to add text, images and animations to a presentation.		ICT -Create bar graphs showing plant growth over time. -Use links to navigate a website and find information. -Sequence photographs saved from internet and add labels (Science) - Write a guide to planting flowers. Add pictures	
		Control and programming -Use A.L.E.X app to create a level that can be completed by predicting logical reasoning.		Control and programming -Use Daisy the dinosaur to use logical reasoning to write simple set of instructions for a program.		Control and programming -Use Kodable app to write instructions and introduce conditionals.	
PE ✓ Master basic movement, e.g. running, jumping, throwing, catching, balance, agility and co-ordination ✓ Participate in team games ✓ Perform dances using simple movement		Adv. Multi sports, net games	Dance, Gymnastics, Yoga	Tag-rugby, netball	Hockey, team building	Fitness, Athletics with Personnel Best	Rounders, Cricket

Year 2 Long Term Plan

Music ✓ Play tuned & untuned instruments musically ✓ Listen & understand live and recorded music ✓ Make and combine sounds musically Music	Music through time ✓ Introduce Chime bars and simple rhythms. ✓ Create sounds and chants for Fireworks.	Circus music Listen to Pomp and Circumstance-Elgar and create own circus music.	Singing Festivals Learn songs for the Infant Festival. Include a song from old London.
Spanish ✓ Appreciate stories, songs, poems & rhymes ✓ Develop appropriate pronunciation	✓ Science: animals, what they eat and where they live. ✓ Geography: N, S, E, W and giving simple directions.	✓ The circus ✓ Songs & Story Telling	✓ Jobs and work places

Yearly Objectives

English	Reading ✓ Develop phonics until decoding secure ✓ Read common suffixes ✓ Read & re-read phonic-appropriate books ✓ Read common 'exception' words ✓ Discuss & express views about fiction, non-fiction & poetry ✓ Become familiar with & retell stories ✓ Ask & answer questions; make predictions ✓ Begin to make inferences	Writing ✓ Spell by segmenting into phonemes ✓ Learn to spell common 'exception' words ✓ Spell using common suffixes, etc. ✓ Use appropriate size letters & spaces ✓ Develop positive attitude & stamina for writing ✓ Begin to plan ideas for writing ✓ Record ideas sentence-by-sentence ✓ Make simple additions & changes after proof-reading	Grammar ✓ Use . ! ? , and ' ✓ Use simple conjunctions ✓ Begin to expand noun phrases ✓ Use some features of standard English Speaking & Listening ✓ Articulate & Justify answers ✓ Initiate & respond to comments ✓ Use spoken language to develop understanding
Mathematics	Number/Calculation ✓ Know 2, 5, 10x tables ✓ Begin to use place value (T/U) ✓ Count in 2s, 3s, 5s & 10s ✓ Identify, represent & estimate numbers ✓ Compare / order numbers, inc. < > = ✓ Write numbers to 100 ✓ Know number facts to 20 (+ related to 100) ✓ Use x and ÷ symbols ✓ Recognise commutative property of multiplication	Geometry & Measures ✓ Know and use standard measures ✓ Read scales to nearest whole unit ✓ Use symbols for £ and p and add/subtract simple sums of less than £1 or in pounds ✓ Tell time to the nearest 5 minutes ✓ Identify & sort 2-d & 3-d shapes ✓ Identify 2-d shapes on 3-d surfaces ✓ Order and arrange mathematical objects ✓ Use terminology of position & movement	Fractions ✓ Find and write simple fractions ✓ Understand equivalence of e.g. $\frac{2}{4} = \frac{1}{2}$ Data ✓ Interpret simple tables & pictograms ✓ Ask & answer comparison questions ✓ Ask & answer questions about totalling

